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## Los complejos cúbicos CAT(0) en la robótica

(y en muchos otros lugares)

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#### Trabajos con:

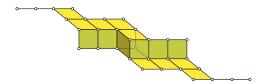
- Megan Owen (Waterloo), Seth Sullivant (NCSU)
- Rika Yatchak (SFSU/Linz), Tia Baker (SFSU)
- Diego Cifuentes (Los Andes/MIT), Steven Collazos (SFSU)



#### Las dos cosas que quiero decir hoy:

1. Hay muchos complejos cúbicos CAT(0) "en la naturaleza".

2. Los complejos cúbicos CAT(0) tienen una estructura muy elegante y muy útil.



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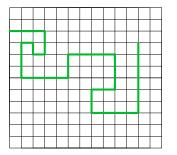
## 1. MOTIVATION.

## Moving robots.

A robotic snake can move:

1. the head or tail or 2. a joint without self-intersecting.

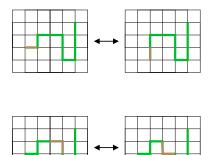
#### Snake:





1:

2:

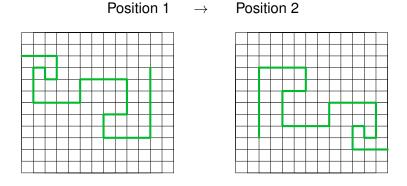


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## One motivation: moving robots.

How do we move this robotic snake (optimally) using these moves from one position to another one?



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#### Motivación: una pregunta más fácil.

Cómo llego a la universidad?

Plaza de Nariño



#### $\rightarrow$ Universidad de Nariño



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## Motivación: una pregunta más fácil.

¿Cómo llego a la universidad, **de manera óptima**? ¡Con un mapa! (Ojo: ¿Óptima en qué sentido?)



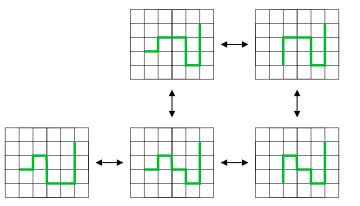
Hagamos lo mismo.

Constuyamos un mapa de las posibles posiciones del robot.

#### Motivation: back to moving robots.

Let's build a map of all possible positions of the robot.

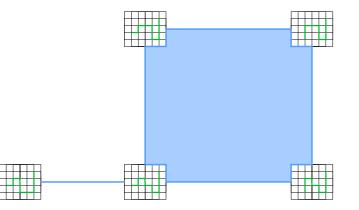
A small piece: (discrete model)



#### Motivation: moving robots.

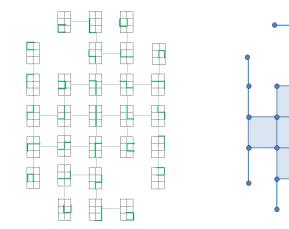
Let's build a map of all possible positions of the robot.

A small piece: (continuous model)



#### Motivation: moving robots.

Let's build a map of all possible positions. A complete example:

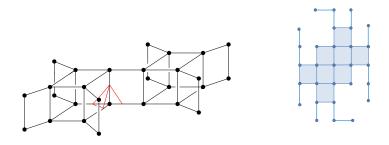


A CAT(0) cube complex! How can we understand them? Navigate them? examples

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#### Motivation: moving robots.



How can we understand CAT(0) cube complexes? How should we navigate them?

## Obstacles:

- High dimension.
- Complicated ramification.
- Too many vertices.

This is what we need to overcome.

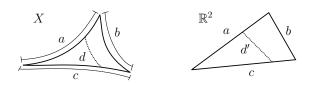
## 2. PRELIMINARIES. CAT(0) spaces

A metric space X is CAT(0) if it has non-positive curvature everywhere, in the sense that triangles in X are "thinner" than flat triangles. Roughly, it is "saddle shaped".

More precisely, we require:

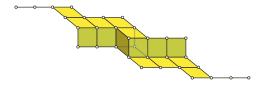
- There is a unique geodesic path between any two points of *X*.
- (CAT(0) inequality) Consider any triangle T in X and a *comparison triangle* T' of the same sidelengths in the Euclidean plane  $\mathbb{R}^2$ . Consider any chord (of length d) in T and the corresponding chord (of length d') in T'. Then

 $d \leq d'$ .



## PRELIMINARIES. Cube complexes

A cube complex is a space obtained by gluing cubes (of possibly different dimensions) along their faces.

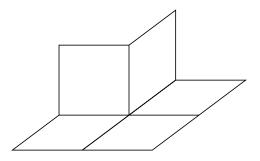


(Like a simplicial complex, but the building blocks are cubes.)

Metric: Euclidean inside each cube.

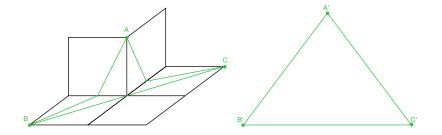
We are interested in cube complexes which are CAT(0).

#### **Example.** Five squares glued around a corner.



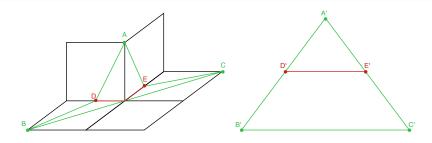
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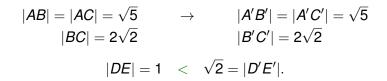
## **Example.** Five squares glued around a corner.



$$\begin{aligned} |AB| &= |AC| = \sqrt{5} \qquad \rightarrow \qquad |A'B'| = |A'C'| = \sqrt{5} \\ |BC| &= 2\sqrt{2} \qquad \qquad |B'C'| = 2\sqrt{2} \end{aligned}$$

#### **Example.** Five squares glued around a corner.





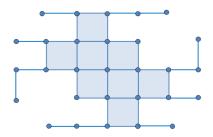
This triangle is thin. (But: I still need to test many chords.) This space is CAT(0). (But: I still need to test many triangles.)

Not so practical!

#### 3. EXAMPLES.

## Example 1. Robot motion planning

State complex. vertices = positions. edges = moves. cubes = "physically independent" moves.



**Theorem** (GP) This is often a CAT(0) cube complex.

This works **very** generally for many reconfiguration systems, where we change vertex labels on a graph using local moves.

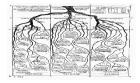
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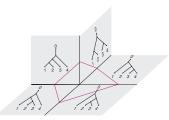
## Example 2. Phylogenetic trees (Billera, Holmes, Vogtmann):

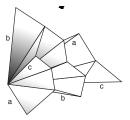
Goal: Predict the evolutionary tree of *n* current-day species/languages/....

## Approach:

- Build a space  $T_n$  of all possible trees.
- Study it, navigate it.







Thm. (BHV)	<b>Cor.</b> $\mathbf{T}_n$ has unique geodesics.
$\mathbf{T}_n$ is a CAT(0) cube complex.	Cor. "Average" trees exist.

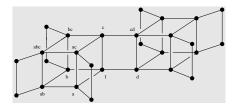
#### Example 3. Geometric Group Theory.

A right-angled Coxeter group is a group of the form

$$W(G) = \langle v \in V \mid v^2 = 1 \text{ for } v \in V, (uv)^2 = 1 \text{ for } uv \in E \rangle$$

Example: 
$$a^2 = b^2 = c^2 = d^2 = 1$$
  
 $(ab)^2 = (ac)^2 = (bc)^2 = (cd)^2 = 1$ 

**Thm.** (Davis) Right-angled Coxeter groups are CAT(0): W(G) acts "very nicely" on a CAT(0) cube complex X(G).



Use the geometry of X(G) to study the group W(G); *e.g.*, • If a group G is CAT(0), the "word problem" is easy for G. preliminaries

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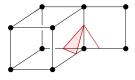
## 4. CHARACTERIZATIONS.

## Which cube complexes are CAT(0)?

In general, CAT(0) is a subtle condition; but for cube complexes:

#### 1. Gromov's characterization.

**Theorem.** (Gromov, 1987) A cube complex is CAT(0) if and only if it is simply connected and the link of every vertex is a flag simplicial complex.



 $\Delta$  flag: if the 1-skeleton of a simplex T is in  $\Delta$ , then T is in  $\Delta$ .

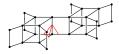
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## Characterizations: Which cube complexes are CAT(0)?

#### 2. Our characterization.



**Theorem.** (A-Owen-Sullivant 08) (Pointed) CAT(0) cube complexes are in bijection with posets with inconsistent pairs.



PIP: A poset *P* and a set of "inconsistent pairs"  $\{x, y\}$ , with *x*, *y* inconsistent,  $y < z \rightarrow x, z$  inconsistent. Theorem. (A-Owen-Sullivant 08)

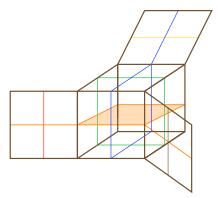
(Pointed) CAT(0) cube complexes are in

bijection with posets with inconsistent pairs.

Sketch of proof.

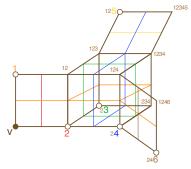
Idea: CAT(0) cube complexes "look like" distributive lattices. So imitate Birkhoff's bijection: distributive lattices  $\leftrightarrow$  posets

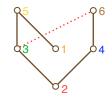
" $\rightarrow$ ": X has hyperplanes which split cubes in half. (Sageev)



**Theorem.** (A. - Owen - Sullivant 08) (Pointed) CAT(0) cube complexes are in bijection with posets with inconsistent pairs.

Bijection. " $\rightarrow$ ": Fix a "home" vertex v.





If i, j are hyperplanes, declare:

i < j if one needs to cross *i* before crossing *j i*, *j* inconsistent if it is impossible to cross them both. motivation

## Remark.

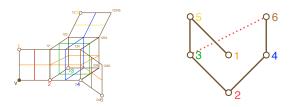
Sageev (95) and Roller (98) obtained a different combinatorial description. Which one is more useful depends on the context.

Let's see some applications.

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## Application 1. Embeddability conjecture.

**Conjecture.** (Niblo, Sageev, Wise) Any *d*-dimensional interval in a CAT(0) cube complex can be embedded in the cubing  $\mathbb{Z}^d$ .



## **Proof.** (AOS 08)

Dilworth already showed (in 1950!) how to embed J(Q) in  $\mathbb{Z}^d$ :

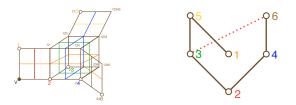
- Write *Q* as a union of *d* disjoint chains. (Example: 246, 35, 1)
- "Straighten" the cube complex along each chain.

(Proof also by Brodzki, Campbell, Guentner, Niblo, Wright (08).)

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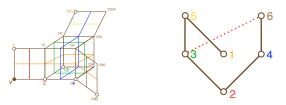
(Proof also by Brodzki, Campbell, Guentner, Niblo, Wright (08).)

Application 2. All CAT(0) cube complexes are "robotic".

## Theorem. (Ghrist-Peterson 07)

Every CAT(0) cube complex can be realized as a state complex.

Their proof is indirect.



Alternative proof. (AOS 10)

Root  $X \rightarrow$  poset with inconsistent pairs *P*.

A "virus robot" takes over the poset P. It can take over a new cell  $\sigma$  if and only if:

o it already took over all elements p < q, and

o it hasn't taken over any elements inconsistent with q.

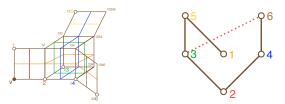
Then X is the state complex for this robot.  $\Box$ 

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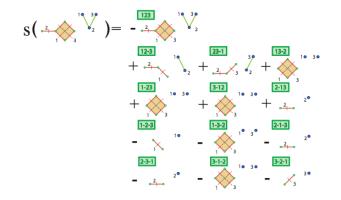
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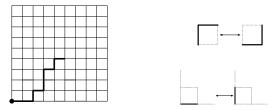
Then X is the state complex for this robot.  $\Box$ 

Application 3. The Hopf algebra of CAT(0) cube complexes.

**Theorem.** (A. - Cifuentes - Collazos 12) CAT(0) cube complexes have the structure of a Hopf algebra. There is an elegant formula for the antipode.



#### Application 4.1. Pinned-down robotic arm in a square grid.

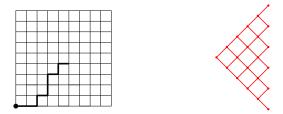


**Theorem.** (A.-Baker-Yatchak, 2012) The state complex is a CAT(0) cubical complex. Its PIP ("remote control") is as shown.



Complex of 2<sup>*n*</sup> states in  $\frac{n}{2}$  dim.  $\longrightarrow \sim \frac{1}{2}n^2$  "buttons".

## Application 4.1. Pinned-down robotic arm in a square grid.



**Corollary.** (A.-Baker-Yatchak, 2012) Let  $q_{n,d}$  be the number of *d*-cubes in the state complex for the robotic arm of length *n*. Then

$$\sum_{n,d\geq 0} q_{n,d} x^n y^d = \frac{1+xy}{1-2x-x^2y}.$$

#### Application 4.2. Pinned-down robotic arm in a strip.

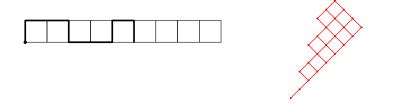


**Theorem.** (A.-Baker-Yatchak, 2012) The state complex is a CAT(0) cubical complex. Its PIP ("remote control") is as shown.



Complex of 
$$F_n \sim \frac{1}{\sqrt{5}} \left(\frac{1+\sqrt{5}}{2}\right)^n$$
 states in  $\frac{n}{3}$ -dim  $\longrightarrow \sim \frac{n^2}{4}$  buttons.

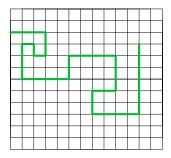
#### Application 4.2. Pinned-down robotic arm in a strip



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$$\sum_{n,d\geq 0} s_{n,d} x^n y^d = \frac{1+x+xy+x^2y}{1-x-x^2-x^3y}.$$

## Application 4.3. Non-pinned-down robotic snake.



A negative result:

**Theorem.** (A. - Yatchak, 2012) If the snake in a grid is not pinned down, the state complex is not always CAT(0).

Open question. Which robots give CAT(0) cube complexes?

Application 5. Moving (some) robots efficiently.

Motivation:

**Algorithm.** (Owen-Provan 09) A polynomial-time algorithm to find the geodesic between trees  $T_1$  and  $T_2$  in the space of trees  $T_n$ .

 $(\sqrt{2}$ -approx.: Amenta 07, exp.: GeoMeTree 08, GeodeMaps 09)

This allows us to

- find distances between trees
- "average" trees.

## Application 5. Moving (some) robots efficiently.

We use the PIP ("remote control") of *X* to get:

**Algorithm.** (A. - Owen - Sullivant 12, A - Baker - Yatchak 14) An algorithm to find the geodesic between points p and q in **any** CAT(0) cube complex X.

We do this for four metrics:

- Euclidean length
- Time
- Number of moves.
- Number of sets of simultaneous moves.

This allows us to

- navigate the state complex of any reconfiguration system
- find the optimal robot motion between two positions.

(Computer/robotic implementation?)

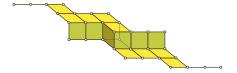
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# much as gr acias

Los primeros dos artículos y esta presentación están en:

Advances in Applied Mathematics **48** (2012) 142-163. SIAM J. Discrete Math. **28-2** (2014), pp. 986-1007 http://arxiv.org/abs/1101.2428 http://arxiv.org/abs/1211.1442 http://math.sfsu.edu/federico